



IPSWICH, QLD  
 Race 3 - WWW.IPSWICHGREYHOUNDS.COM - 431M  
 05/04/2024 - 14:45:42 PM

RUG	NAME	BOX	TOP SPEED	50M	100M	150M	200M	250M	300M	350M	400M	200M HOME	FINISH TIME
<b>1</b>	<b>Terry's Taxi</b>	1	67.9km/h	3.92 [5] 43.9km/h (0.7M)	6.77 [2] 61.8km/h (0.7M)	9.51 [2] 65.2km/h (0.8M)	12.17 [2] 67.5km/h (1.3M)	14.93 [2] 65.9km/h (1.0M)	17.99 [2] 60.3km/h (0.9M)	21.05 [2] 58.4km/h (0.7M)	24.04 [1] 60.1km/h (1.1M)	11.97 60.4km/h (0.9M)	<b>25.86 [1]</b>
<b>2</b>	<b>My Villain</b>	2	67.7km/h	3.81 [1] 43.0km/h (1.2M)	6.64 [1] 62.7km/h (1.1M)	9.38 [1] 65.9km/h (1.4M)	12.07 [1] 67.3km/h (2.8M)	14.87 [1] 65.7km/h (1.5M)	17.88 [1] 61.0km/h (1.0M)	21.01 [1] 58.0km/h (0.9M)	24.19 [2] 57.2km/h (2.2M)	12.37 58.9km/h (1.5M)	<b>26.19 [2]</b>
<b>6</b>	<b>Cecil Citizen</b>	6	66.6km/h	3.85 [3] 42.7km/h (2.5M)	7.02 [4] 58.3km/h (2.2M)	9.75 [4] 65.1km/h (1.2M)	12.48 [4] 66.5km/h (2.5M)	15.33 [3] 64.4km/h (1.5M)	18.35 [3] 60.8km/h (1.0M)	21.39 [3] 58.9km/h (0.7M)	24.43 [3] 59.3km/h (1.3M)	12.07 60.0km/h (1.1M)	<b>26.34 [3]</b>
<b>8</b>	<b>Nanna's Lucy</b>	8	65.1km/h	3.82 [2] 43.3km/h (2.9M)	6.84 [3] 60.3km/h (1.8M)	9.70 [3] 63.4km/h (1.3M)	12.47 [3] 64.7km/h (2.0M)	15.36 [4] 63.2km/h (0.9M)	18.45 [4] 58.7km/h (0.7M)	21.53 [4] 58.6km/h (1.0M)	24.58 [4] 59.1km/h (1.9M)	12.23 59.1km/h (1.2M)	<b>26.49 [4]</b>
<b>4</b>	<b>Johnny Baha</b>	4	65.6km/h	4.15 [7] 41.1km/h (1.6M)	7.07 [5] 60.4km/h (0.6M)	9.93 [5] 63.0km/h (1.5M)	12.68 [5] 65.2km/h (2.8M)	15.60 [5] 63.2km/h (1.4M)	18.66 [5] 59.4km/h (0.9M)	21.74 [5] 58.4km/h (0.8M)	24.80 [5] 59.0km/h (1.9M)	12.19 59.4km/h (1.2M)	<b>26.68 [6]</b>
<b>3</b>	<b>Benny Boy</b>	3	66.5km/h	3.87 [4] 43.2km/h (1.6M)	7.33 [7] 53.7km/h (1.8M)	10.17 [7] 61.8km/h (1.0M)	12.88 [7] 66.1km/h (0.6M)	15.75 [6] 64.1km/h (1.0M)	18.74 [6] 60.9km/h (0.9M)	21.80 [6] 59.4km/h (1.3M)	24.84 [6] 59.4km/h (2.6M)	12.09 60.1km/h (1.6M)	<b>26.74 [7]</b>

Data based on IsoLynx Localised Positioning System.

Legend:

[ ] - Rank at each section

( ) - Avg. meters to rail for section

-- - No data available at section

