



ALBION PARK, QLD
Race 2 - ASPLEY LEAGUES CLUB - 710M
19/09/2024 - 19:05:10 PM

RUG	NAME	BOX	TOP SPEED	50M	100M	150M	200M	250M	300M	350M	400M	450M	500M	550M	600M	650M	700M	217M HOME	FINISH TIME
4	Shine A Light	4	69.3km/h	3.77 [1] (2.8M)	6.53 [1] (2.4M)	9.25 [1] (2.0M)	11.96 [1] (1.4M)	14.65 [1] (1.8M)	17.29 [1] (1.1M)	20.10 [1] (0.8M)	23.06 [1] (1.1M)	26.07 [1] (1.8M)	29.00 [1] (2.3M)	32.05 [1] (1.9M)	35.17 [1] (1.7M)	38.31 [1] (1.0M)	41.41 [1] (1.5M)	13.42 (1.5M)	42.01 [1]
8	Red Dirt Road	8	68.7km/h	3.81 [3] (4.3M)	6.58 [3] (2.8M)	9.29 [3] (2.5M)	12.01 [3] (2.0M)	14.68 [2] (2.5M)	17.32 [2] (1.6M)	20.12 [2] (1.1M)	23.08 [2] (1.5M)	26.08 [2] (2.4M)	29.02 [2] (3.0M)	32.09 [2] (2.2M)	35.24 [2] (2.0M)	38.41 [2] (1.2M)	41.52 [2] (1.8M)	13.51 (1.8M)	42.11 [2]
2	First Picked	2	68.9km/h	3.82 [4] (1.7M)	6.61 [4] (1.8M)	9.35 [4] (1.7M)	12.08 [4] (1.1M)	14.76 [4] (1.2M)	17.40 [4] (0.7M)	20.23 [4] (0.8M)	23.20 [4] (1.2M)	26.19 [4] (1.7M)	29.11 [4] (2.0M)	32.19 [3] (1.7M)	35.34 [3] (1.4M)	38.47 [3] (0.6M)	41.53 [3] (0.5M)	13.42 (1.0M)	42.12 [3]
1	Instant Cash	1	68.1km/h	3.79 [2] (0.5M)	6.55 [2] (1.5M)	9.27 [2] (1.4M)	11.99 [2] (0.8M)	14.70 [3] (0.6M)	17.37 [3] (0.3M)	20.18 [3] (0.3M)	23.11 [3] (0.7M)	26.11 [3] (1.2M)	29.08 [3] (1.5M)	32.20 [4] (1.4M)	35.42 [4] (1.2M)	38.65 [4] (0.5M)	41.88 [4] (1.0M)	13.86 (1.0M)	42.52 [4]
7	Henry Locksmith	7	68.7km/h	3.89 [5] (3.5M)	6.70 [5] (2.6M)	9.50 [5] (2.8M)	12.23 [5] (1.7M)	14.90 [5] (1.7M)	17.54 [5] (1.1M)	20.38 [5] (1.0M)	23.32 [5] (1.3M)	26.30 [5] (2.3M)	29.24 [5] (2.8M)	32.34 [5] (2.0M)	35.53 [5] (1.8M)	38.76 [5] (1.2M)	41.96 [5] (2.2M)	13.77 (1.8M)	42.59 [5]
5	Venice Bale	5	68.5km/h	3.95 [6] (2.6M)	6.73 [6] (1.7M)	9.53 [6] (1.7M)	12.32 [6] (1.1M)	15.04 [6] (1.2M)	17.70 [6] (0.6M)	20.54 [6] (0.6M)	23.48 [6] (0.9M)	26.48 [6] (1.7M)	29.41 [6] (2.2M)	32.49 [6] (1.5M)	35.68 [6] (1.3M)	38.86 [6] (0.5M)	42.04 [6] (0.5M)	13.67 (1.0M)	42.67 [6]

Data based on IsoLynx Localised Positioning System.

Legend:

[] - Rank at each section

() - Avg. meters to rail for section

* - Estimated values

