



IPSWICH, QLD
Race 12 - QGRC - 431M
14/12/2024 - 20:48:47 PM

RUG	NAME	BOX	TOP SPEED	50M	100M	150M	200M	250M	300M	350M	400M	200M HOME	FINISH TIME
6	Daintree Blinder	6	68.8km/h	3.63 [1] 49.9km/h (2.0M)	6.36 [1] 66.0km/h (1.0M)	9.04 [1] 67.1km/h (1.6M)	11.66 [1] 68.7km/h (1.5M)	14.36 [1] 66.7km/h (0.8M)	17.28 [1] 61.6km/h (1.0M)	20.32 [1] 59.3km/h (1.1M)	23.37 [1] 59.0km/h (1.5M)	11.95 60.2km/h (1.2M)	25.25 [1]
4	Jack's Arrow	4	68.0km/h	3.88 [6] 46.7km/h (1.9M)	6.65 [4] 65.0km/h (0.6M)	9.37 [5] 66.1km/h (0.8M)	12.02 [5] 67.9km/h (1.3M)	14.77 [4] 65.5km/h (1.0M)	17.68 [2] 61.8km/h (1.0M)	20.65 [2] 60.6km/h (0.8M)	23.63 [2] 60.5km/h (1.1M)	11.77 61.1km/h (1.0M)	25.46 [2]
8	Game Of Patience	8	68.4km/h	3.85 [4] 47.1km/h (2.9M)	6.68 [5] 63.6km/h (1.0M)	9.52 [7] 63.4km/h (2.1M)	12.17 [7] 67.9km/h (2.3M)	14.92 [7] 65.5km/h (1.2M)	17.83 [6] 61.9km/h (1.1M)	20.81 [4] 60.4km/h (0.7M)	23.75 [3] 61.2km/h (1.1M)	11.71 61.5km/h (1.0M)	25.55 [3]
3	Sirius Coco	3	68.1km/h	3.77 [3] 48.0km/h (1.9M)	6.58 [3] 64.1km/h (1.7M)	9.32 [3] 65.8km/h (1.7M)	11.97 [4] 67.9km/h (2.2M)	14.77 [5] 64.2km/h (1.4M)	17.78 [5] 59.8km/h (2.1M)	20.77 [3] 60.2km/h (1.3M)	23.76 [4] 60.3km/h (3.0M)	11.92 60.4km/h (2.2M)	25.60 [4]
5	Sapphire King	5	71.3km/h	3.92 [7] 46.1km/h (2.5M)	6.69 [6] 65.2km/h (1.9M)	9.36 [4] 67.2km/h (3.0M)	11.90 [3] 71.0km/h (3.5M)	14.54 [3] 68.1km/h (1.7M)	17.76 [4] 56.0km/h (3.9M)	20.98 [5] 55.7km/h (3.6M)	24.06 [5] 58.4km/h (4.3M)	12.45 57.8km/h (3.6M)	25.94 [5]
1	Crimson Warrior	1	68.9km/h	3.71 [2] 48.8km/h (1.1M)	6.49 [2] 65.0km/h (1.1M)	9.17 [2] 67.0km/h (2.0M)	11.79 [2] 68.7km/h (3.5M)	14.52 [2] 66.0km/h (1.8M)	17.75 [3] 55.7km/h (4.5M)	21.04 [6] 54.8km/h (4.0M)	24.09 [6] 59.0km/h (5.0M)	12.50 57.5km/h (4.2M)	25.95 [6]
2	Tarawi Magic	2	67.9km/h	3.86* [5] 46.9km/h	6.69* [7] 63.7km/h	9.47* [6] 64.9km/h	12.13* [6] 67.4km/h	14.91* [6] 64.8km/h	18.00* [7] 58.3km/h	21.14* [7] 57.4km/h	24.21* [7] 58.7km/h	12.27* 58.6km/h	26.09 [7]

Data based on IsoLynx Localised Positioning System.

Legend:

[] - Rank at each section

() - Avg. meters to rail for section

* - Estimated values

